



**4v4 World Cup Soccer Tournament**  
**Saturday, June 18, 2016**  
**St. Paul's School – 325 Pleasant St., Concord NH 03301**

**REGISTRATION FORM**

**TEAM**

Team Name:

\_\_\_\_\_

Contact Person:

\_\_\_\_\_

Phone:

\_\_\_\_\_

Email:

\_\_\_\_\_

Street:

\_\_\_\_\_

City: \_\_\_\_\_

State / ZIP: \_\_\_\_\_

**DIVISION**

U9/10 Boys\_\_\_Girls\_\_\_Coed \_\_\_

U11/12 Boys\_\_\_Girls\_\_\_Coed \_\_\_

U13/14 Boys\_\_\_Girls\_\_\_Coed \_\_\_

- If insufficient teams register to form an age group division, then age groups may be combined to form a division.
- See Tournament Rules for appropriate division classification.

**REGISTRATION FEES AND MAILING**

Team Entry Fee (all divisions): \$150.00

Entry Deadline: June 10, 2016

Make Checks Payable To: To the Benefit of Trevor Kennison Pardo

Mailing Address: Attn: Jorge Pardo, 325 Pleasant St. Concord, NH 03301

Required Documentation: Please submit the Team Roster and executed Medical Waiver/Consents for each player when submitting the entry fee.



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**TEAM ROSTER**

Division: _____ (Boys / Girls / Coed)
Team Name: _____ Contact person: _____
Email: _____ Phone: _____

1. Player Name: \_\_\_\_\_ D.O.B \_\_\_\_\_  
Parent Signature: \_\_\_\_\_ Date: \_\_\_\_\_
  
2. Player Name: \_\_\_\_\_ D.O.B \_\_\_\_\_  
Parent Signature: \_\_\_\_\_ Date: \_\_\_\_\_
  
3. Player Name: \_\_\_\_\_ D.O.B \_\_\_\_\_  
Parent Signature: \_\_\_\_\_ Date: \_\_\_\_\_
  
4. Player Name: \_\_\_\_\_ D.O.B \_\_\_\_\_  
Parent Signature: \_\_\_\_\_ Date: \_\_\_\_\_
  
5. Player Name: \_\_\_\_\_ D.O.B \_\_\_\_\_  
Parent Signature: \_\_\_\_\_ Date: \_\_\_\_\_



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**Medical Waiver/Consent**

I, the undersigned parent or guardian of the listed player, \_\_\_\_\_  
(player's name), do hereby grant the staff of World Cup Soccer Tournament  
(WCST) the authority to render judgment concerning medical assistance or  
hospital care in the event of accident or illness. The WCST is a program run by  
Caramba Soccer Skills Camp LLC. Additionally, in return for the privilege of  
playing in the tournament, I hereby hold the WCST staff, board, volunteers,  
members, sponsors and others associated with the tournament harmless in the  
event of injury.

Parent: \_\_\_\_\_

Date: \_\_\_\_\_



## **4v4 World Cup Soccer Tournament** **St. Paul's School – 325 Pleasant St., Concord NH 03301**

### **Tournament Format and Rules**

#### **1. Laws of the Game:**

All matches will be played in accordance with FIFA, USYS, laws, except where specifically modified by tournament rules.

#### **2. Match Format: All teams have the flexibility to be gender specific or coed.**

<u>Age Group</u>	<u># of Players per team</u>	<u>Ball Size</u>	<u>Length of Halves</u>
U9/U10	5 4v4	4	12 minutes
U11/12	5 4v4	4	12 minutes
U13- U14	5 4v4	5	12 minutes

- Maximum 5 players per roster.
- All four players are field players, i.e., there are no goalies.
- Match balls will be provided by the tournament.

#### **3. Eligibility/Required Documents/ Roster Sizes USYSA/ State Association Teams**

Teams' players must be registered with their respective state association. Official USYSA Match and rosters, laminated player passes and medical releases forms for the 2014/2015 season must be presented at registration (all players including guest players must have laminated player passes and medical release forms in order to participate in the tournament). Rosters must be original or state approved copies with the original official stamp or embossed certification on the roster. Out-of-state teams must provide their Notification to Travel form approved by their state association.

Players must be born on or after the date indicated by the age group in which they are to compete (see table below).

#### **Age Group (2014/2015)**

U9 (8/1/5)

U10 (8/1/04)



U11 (8/1/03)

U12 (8/1/02)

U13 (8/1/01)

U14 (8/1/00)

U15 (8/1/99)

U16 (8/1/98)

U17 (8/1/97)

U18 (8/1/96)

#### **4. Points & Advancement:**

A. Points will be accumulated in qualifying matches using the following scale:

Win = 3 points

Tie = 1 point

Loss = 0 Points

Any forfeit will be recorded as 3- 0 with 3 points awarded to the winner.

B. If a tie between two teams exists at the end of preliminary or round robin play, the following criteria will be used to determine the group winner.

1. Head to head competition
2. Goal differential (3 goal maximum per match)
3. Fewest goals allowed
4. Most Shutouts
5. FIFA Penalty Kicks (at a time & location determined by tournament directors)

If more than two teams are tied, head to head competition is excluded and steps 2 – 5 will be used to resolve the tie, until a winner is decided. After a winner is decided, return to step 1 to determine second and third place seedings.

C. All Championship or Semi Final matches must have a winner. If there is a tie, then the tie shall be resolved in the following manner.

1. A two minute sudden victory overtime period will be played with one player removed (3v3) from each team.
2. If the match is still tied after the two minute period has expired one additional player from each team will be removed (2 v2) and another two minute sudden victory period will be played. Once a two on two situation occurs play shall continue without the use of the clock until one team scores. If a player is ejected during two on two play the game is immediately ended and the team with two players remaining will be awarded the win.



### **5. Team Uniforms & Equipment:**

All players must wear jerseys/shirts during play and each team must bring both a light and a dark colored jersey/shirt. If both teams are wearing the same color a coin flip will determine which team will change uniforms. All players must wear shin guards. Any player without shin guards will not be allowed to play. Be creative as well since it is a World Cup Tournament!

Field Dimensions: 5 arenas will be set up for the tournament.  
Length = 45 yards & width = 30 yards.

### **6. Substitutions:**

Unlimited substitutions can occur. Substitutions may occur at any dead ball situation. All substitutes must be done within the playing field from opposite corner or with permission from the referee and should not enter the playing field until the player they are replacing has reached their corner..

### **7. Goals & Goal Box:**

The goal box will be a 6' arc centered on the goal. No player may touch the ball within the goal arc, however any player may move through the goal arc. Any part of the ball or player's body on the line is considered in the goal arc; the player is an extension of the arc.

If a defender touches the ball in the goal arc, a goal is awarded to the offensive team. If the defender OR the ball is in the arc and contact is made, a goal is awarded. If an offensive player touches the ball within the goal arc, a goal kick is awarded to the defensive team. If the ball comes to a complete stop in the goal arc, regardless of which team touched it last, a goal kick is awarded to the defensive team.

### **8. Goal Scoring:**

Goals can be scored from anywhere on the the defensive or offensive half of the field of play. The ball must last be touched (either by offense or defense) within the attacking team's offensive half of the field.

### **9. Five Yard Rule:**

In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area.

### **10. No Offside & No Slide Tackles:**

There is no enforcement of the Offside law in this tournament. The only time a slide tackle is allowed is when a player is by him/herself, with no opponents within five yards.



### **11. Kick Ins:**

The ball shall be kicked into play from the sideline instead of throw in. You cannot score directly on a kick in.

### **12. Free Kicks:**

Violations of The Law will result in an appropriate free kick (Direct or Indirect) as per FIFA, and will be taken from the point of infraction. Exception to this rule will be a foul committed on or in the goal arc.

Example: If an attacking team is awarded a free kick for an infraction that took place on the arc (or in the arc), the ball will be backed up five yards outside the nearest point of the arc to allow for the defending team to establish a suitable defense. There will be no penalty kicks, as there are no goalkeepers.

### **13. Goal Kicks:**

May be taken from any point on the end line, or around the goal arc area.

### **14. Kick Off:**

May be taken in any direction. You cannot score directly from kick off since the ball has to be touch by a team member on the field of play.

### **15. Behavior - Player/Coach Ejection (Red Card):**

Referees have the right to eject a player (or coach) from the game for continual disobedience or as a result of an incident that warrants sending the player (or coach) off. The team may then continue with the remaining players on their team. If the ejected player was on the field, he/she may be replaced by an eligible rostered player on the team. The player (or coach) ejected (or receiving two yellow cards in a game) will serve a one- game suspension. Send offs for fighting will result in total removal for the remainder of the tournament.

Spectators sent off from a match site are banned from all tournament play venues for the remainder of the tournament, unless readmitted by the Tournament Director. Violations deemed of a serious nature may require further disciplinary action such as banning further tournament play. The Tournament Director in consultation with the Referee Coordinator will decide this. All disciplinary measures imposed by the Tournament Director and Referee Coordinator shall be limited to placing restrictions upon an individual's participation in the tournament. The issuance of all red and yellow cards and other matters involving the conduct of a team, its players, coaches or supporters will be recorded on the match report (name of player, and his/her jersey number) and also reported to the home state association and the home league except that all matters involving referee assault or abuse shall, in accordance with USSF Policy 531- 9, be referred immediately to NHSA.

Spectator and Coaching Area: Players and coaches shall occupy the same side of the field.



### **16. Forfeits:**

In order to start the match, teams must have at least three players present to participate. A five minute grace period will be allowed after the scheduled match start time before a forfeit is awarded. A forfeit will be entered as score of 3- 0. Any team forfeiting two consecutive games in qualifying play will be removed from the tournament. Any team forfeiting a game in playoffs will be removed from the tournament.

### **17. Protests:**

There will be no protests allowed. All judgment decisions of the referees are final and binding. The tournament directors reserve the right to decide all matters pertaining to the tournament and those decisions are final.

### **18. Sportsmanship:**

Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event. Proper sportsmanship is expected from all players, team staff, and spectators. Players will show due respect to officials and team staff. As identified under the "Player Ejection" section, fighting WILL NOT be tolerated, and will result in a player's removal for the remainder of the tournament.

### **19. Refund & Bad Weather Policy:**

Teams understand that there will be no refunds granted for any reason after the registration deadline. The only refund exception granted is for age divisions with fewer than three teams registered. These teams will have the option of playing in a combined age group or having their money refunded. This no refund policy includes, but is not limited to inclement weather, etc. In case of inclement weather, the Event Director reserves the right to reduce the number of scheduled games and/or the time of games and/or postpone or delay game times and/or cancel the event. Every effort will be made to complete games and the tournament. In the event that the tournament is canceled on Saturday, the rain make- up date is the following day (Sunday).

### **20. Excessive Heat:**

In the event that the temperature is forecasted to reach 95°; a two minute water break will be taken in each half at the midway point of all matches. The match clock will stop during this break and all players should remain on the playing field.

### **21. General:**

The Tournament Committee, and/or host organization will not be responsible for any expenses incurred by any team due to the cancellation in part or whole of this tournament. Situations or occurrences that these rules do not address shall be left to the sole discretion of tournament director. The tournament director has final say on all tournament decisions and issues.





We want you and your players to enjoy the true excitement of this 4v4 tournament.

**Yours in Soccer,**

**Jorge E. Pardo**  
**4v4 World Cup Soccer Tournament Director**  
**603-496-3579**  
**[www.soccerskillscamp.org](http://www.soccerskillscamp.org)**